

# W4118

# Operating Systems I

Spring 2024

<https://cs4118.github.io/www/2024-1/>

# Teaching Staff

## Instructor:

[Kostis Kaffes](#)

## 6+ TAs:

Alex Xu – Chelsea Soemitro – Jake Torres  
Ryan Wee – Jyothi Gandhi – Abhinav Gupta

...names, photos, and emails available on Courseworks

**Credits to Jae, Jason, and all previous class TAs that set up the course**

# Who am I?

**Kostis Kaffes** [kkaffes@cs.columbia.edu](mailto:kkaffes@cs.columbia.edu)

Assistant Professor in Computer Science

Just call me Kostis

## Background

Undergrad in Electrical and Computer Engineering in Greece

Ph.D. in Electrical Engineering at Stanford

Spent some time at Google

Research focuses on systems – particularly scheduling, networking, and cloud

# Course Homepage

<https://cs4118.github.io/www/2024-1/>

Please see the course page for:

- Lecture schedule, notes, and assignments
- Office hours calendar
- Exam dates and assignment deadlines
- Other course material

# EdStem

<https://edstem.org/us/courses/50753>

**!!Check that you have access to Ed!!** It will be used for:

- Announcements
- Q&A (more on the next slide)
  - Post general interest questions as regular threads
  - Post team-specific questions as private threads

# EdStem Etiquette

## Do:

- Ask and answer questions. 1st place to go for non-personal questions
- Provide helpful tips and links for classmates
- Be considerate and friendly

## Don't:

- Ask questions without first trying to solve it yourself
- Post code/critical info that leads directly to the solution
- Be impatient and rude

- Use private threads for questions specific to you or your team. We may ask you to make the post public (unless you ask us not to)
- Strongly prefer posting to EdStem over emailing the TAs (or me) directly

# Courseworks

Courseworks will be used for:

- Distributing assignment-related files
- Some assignment submissions

# Course Prerequisites

## 1. Solid C experience

**DON'T TAKE THIS CLASS IF YOU DON'T KNOW C**

## 2. UNIX environment

Must be comfortable with command line interface

## 3. Computer Architecture

Basic knowledge of hardware: *registers, cache, etc.*

Able to read basic assembly: *load, store, add, jump, etc.*

## 4. Data Structures

Solid on the basics: *list, tree, stack, queue, etc.*

### Columbia Courses:

For #1 and #2:  
W3157 Advanced  
Programming

For #3:  
W3827 Fundamentals of  
Computer Systems

For #4:  
W3134, W3136, W3137  
Data Structures



# Hardware Requirements

You need a computer with:

- 64-bit multi-core CPU (you most likely have one)
- At least 8GB RAM

You must run one of the following platforms:

- Windows on x86 CPU (Intel or AMD)
- MacOS on x86 CPU
- MacOS on Apple M1/M2 chip
- Linux on x86 CPU

You will receive VMWare for your platform

# Textbooks

1. Advanced Programming in the Unix Environments (APUE)
  - 3rd Edition, 2013, Addison-Wesley
2. Operating Systems: Three Easy Pieces (OSTEP)
  - Version 1.00, 2018
  - Free in PDF: <https://pages.cs.wisc.edu/~remzi/OSTEP/>
3. Linux Kernel Development (LKD)
  - 3rd Edition, 2010, Addison-Wesley

# Exams

Two **synchronous** and **in-person** exams for all sections:

- Midterm: Thursday March 7, 4:10pm
- Final: Tuesday May 7, 4:10pm

**No make-up and no alternative exams**

Please take OS next semester if you can't make these times

If you receive extended time accommodation, you can't have a class after this class

# Homework

(probably) **7 assignments** (without HW0)

Some are individual, some group assignments

Some are short and light, some are long & heavy

Assignments can carry different weights

Some assignments may not be graded (you won't know which ones)

Late policy: 20% penalty up to 24h; zero afterwards

HWs picked for grading will be 40% of the grade

# Grading Policy

Homework (40%) + Midterm (30%) + Final (30%)

Letter grades are curved – no predetermined grade cutoffs

(Grading policy may change)

# Zero Tolerance on Cheating

**REQUIRED READING:** <http://www.cs.columbia.edu/~jae/honesty.html>

You are cheating if you:

- Take code from friends, or search for code on the internet
- Look at solutions from previous semesters
- Upload any class materials to a public repository (e.g., Github) during or after the semester

We can detect cheating cases:

- We compare your submissions to **CURRENT** and **PREVIOUS** ones
- You submit work history – **minimum 5 commits required**

# Part 1: Advanced Unix Programming

First four weeks: UNIX from the outside

- Advanced systems programming

**Use** basic **OS abstractions**:

processes, threads, concurrency, signals, networking,  
non-blocking & async I/O

hw3-multi-server:

add complex functionality to a provided basic web server

# Part 2: Operating System Internals

OS theory reinforced by Linux kernel hacking

- Work with real-world C code implementing OS theory from the lecture

**Implement** basic **OS components**:

system calls, synchronization, scheduling, memory management, file systems

Linux kernel hacking assignments (hw4-hw8)



# Let's get started!!!

- Make sure that you have access to Ed
- Read the following two documents:
  - <http://www.cs.columbia.edu/education/honesty>
  - <http://www.cs.columbia.edu/~jae/honesty.html>
- See course page for **HW0** and **reading assignments**
- Start forming groups of 3 – feel free to use Ed